

## WEARABLE ART SHOW TRAVEL & MATERIALS GRANT APPLICATION



The Wearable Art Show is open to everyone! Part of the mission of the Wearable Art Show is to provide a creative and supportive environment that nurtures artists' development. To further that mission, the Ketchikan Area Arts and Humanities Council offers the following grants to artists.

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Materials/School grants up to \$150 A limited number of supply grants (maximum of \$150 per accepted artist/class/group) are available to assist artists in obtaining supplies that will be used to create a wearable art piece for the show. We encourage classroom teachers and youth leaders to apply for assistance in covering youth group WAS projects.	Applying for (check one):  Materials/School Grant Travel/Shipping Grant
	Name:
	Address:
Travel/shipping grants up to \$150  A limited number of grants (maximum of \$150 per accepted artist) are available to assist wearable artists from other communities who would like to ship their entry to the Wearable Art Show, or would like to travel to Ketchikan to model their entry.  Eligibility:  Grants are based on merit as well as need. You must submit a complete grant application with all required attachments to be considered.	Phone:
	Email:
	Amount Requested:
	Supply Grant up to \$150 - attach: a sketch of your design
	<b>Travel/Shipping Grant up to \$150 - attach:</b> a photo of your finished work (a clear depiction of your entry is the most important part of your application)
	Please attach the required information listed above
Grant Deadline:	and return to: Ketchikan Area Arts and Humanities Council
5pm, Monday, December 3, 2018, 5:00pm	330 Main Street, Ketchikan, Alaska 99901. Thanks!
Grant Notification:  Award recipients will be notified by December 19, 2018.  Grants are reimbursable—Keep your receipts!	This is just your Grant Application. You still need to submit your Wearable Artist Application by January 7!
Why should you be awarded the grant?	
How will the funds be spent? (cost of supplies needed or travel/shipping costs)	
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Past Wearable experience?	